

SUMMER CAMP DAILY SCHEDULE (TENTATIVE)

<u>Time</u>	<u>Event</u>
7:00 a.m.	Reveille
7:40 a.m.	Table Waiters report to Dining Hall
7:45 a.m.	Camp Assembly and Flag Ceremony at Council Ring
8:00 a.m.	Breakfast
8:45 a.m.	SPL Council Meeting
9:00 a.m.	Program Time Begins
12:00 p.m.	Program Time Ends
12:10 p.m.	Waiters report to Dining Hall
12:20 a.m.	Camp Assembly at Council Ring
12:30 p.m.	Lunch
1:15 p.m.	Afternoon Break
2:00 p.m.	Program Time Begins
5:00 p.m.	Program Time Ends
5:40 p.m.	Waiters report to Dining Hall
5:45 p.m.	Camp Assembly and Flag Ceremony at Council Ring
6:00 p.m.	Supper
7:00 p.m.	Camp Wide Activities and Unit Programs
11:00 p.m.	TAPS: Lights Out - Quiet in Camp



SUMMER CAMP PROGRAM SCHEDULE (TENTATIVE)

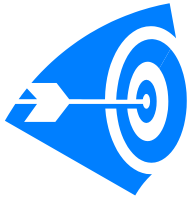
PROGRAM	9:00	10:00	11:00	2:00	3:00	4:00	Other
Aquatics							
Aquatics Supervision – Swimming & Water Rescue		•••					3hr/Day; 16 year olds and Adults
Aquatics Supervision – Paddle Craft Safety					•••		3hr/Day; 16 year olds and Adults
Canoeing Merit Badge	•	•		•	•		
Lifesaving Merit Badge		••			••		2hr/Day
Mile Swim BSA							• 6am
Motor Boating Merit Badge	•						
Recreational (Fun!) Swimming & Boating			(•)			(•)	Open
Rowing Merit Badge		•			•		
Small Boat Sailing Merit Badge				•			
Snorkeling BSA		•			•		
Swimming Instruction	•			•			
Swimming Merit Badge	•	•		•	•		
Crafts & Hobbies							
Art Merit Badge	•			•			
Basketry Merit Badge		(•)					Open Mornings
Cinematography Merit Badge			•			•	
Fingerprinting Merit Badge	•			•			
Indian Lore Merit Badge		(•)					Open Mornings
Leatherwork Merit Badge					(•)		Open Afternoons
Photography Merit Badge		•			•		
Space Exploration Merit Badge						•	
Wood Carving Merit Badge					(•)		Open Afternoons
First-Year Camper Program							
Eagle Quest		•••			•••		3hr/Day Mon-Thu; & hike 9-1 Fri

PROGRAM	9:00	10:00	11:00	2:00	3:00	4:00	Other
Health & Safety							
First Aid Merit Badge		•			•		
Emergency Preparedness Merit Badge				•			
Personal Fitness Merit Badge			•				
Nature/Ecology/Conservation							
Astronomy Merit Badge			•			•	& AstroOutpost
Environmental Science Merit Badge	•	•		•	•		
Fish & Wildlife Management Merit Badge					•		
Forestry Merit Badge	•						
Geology Merit Badge			•				
Insect Study Merit Badge	•						
Mammals Study Merit Badge			•			•	
Nature Merit Badge		•					
Oceanography Merit Badge						•	
Pulp & Paper Merit Badge		•					
Reptile & Amphibian Study Merit Badge				•			
Soil & Water Conservation Merit Badge					•		
Weather Merit Badge				•			
Outdoor Skills							
Backpacking Merit Badge			•				& Seton Outpost
Camping Merit Badge	•			•			& Seton Outpost
Fishing Merit Badge						•	
Fire Safety Merit Badge						•	
Geocaching Merit Badge		•			•		
Individual Tenderfoot – First Class Requirements		•	•		•	•	
Orienteering Merit Badge	•			•			
Pioneering Merit Badge	•			•			
Wilderness Survival Merit Badge		•			•		& Seton Outpost
Shooting Sports							
Archery Merit Badge	•	•			•		
Recreational (Fun!) Shooting - .22 Caliber Rifle			•			•	
Recreational (Fun!) Shooting – Action Archery				•			
Recreational (Fun!) Shooting - Archery			•			•	
Recreational (Fun!) Shooting – Shotgun							
Rifle & Shotgun Cleaning							
Rifle Shooting Merit Badge - .22 option	•	•		•	•		& Cleaning by Appointment
Shotgun Shooting Merit Badge	•	•		•	•		& Cleaning by Appointment
COVERT Program – Challenging Outdoor Venturing Experiential & Recreational Training							
Program for Older Scouts		•••			•••		3hr/Day, Mon-Fri



CAMP PROGRAM CATALOG

ACTION ARCHERY



Location Shooting Sports
 Times 2:00 – 3:00
 Schedule Open Program
 Activity Individual or with Buddy
 Adult Leaders

The action archery range is open to all campers who wish to have an exciting and different experience with the bow and arrow. Range safety is strictly adhered to.

This is a tentative program for 2011.

AQUATICS SUPERVISION – PADDLE CRAFT SAFETY



Location Aquatics
 Times 2:00 - 4:50 Monday-Friday
 Difficulty Advanced
 Schedule Classroom
 Activity Older Scouts & Adult Leaders

This Course is for supervision of boating activities away from professionally-staffed areas. Paddle Craft Safety, an in-boat course, covers basic boating skills as well as boating rescue techniques. Minimum age is 16.

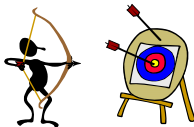
AQUATICS SUPERVISION – SWIMMING & WATER RESCUE



Location Aquatics
 Times 9:00 - 11:50 Monday-Friday
 Difficulty Advanced
 Schedule Classroom
 Activity Older Scouts & Adult Leaders

This Course is for supervision of swimming activities away from professionally-staffed areas. Swimming and Water Rescue is an in-water course, covering rescue techniques for swimmers. Minimum age is 16.

ARCHERY FOR FUN



Location Shooting Sports
 Times 11:00 – 12:00
 4:00 – 5:00
 Schedule Open Program
 Activity Individual or with Buddy,
 Adult Leaders

The archery range is open to all campers who wish to just have fun with the bow and arrow, as well as those who want to pursue the Archery Merit Badge. Range safety is strictly adhered to at all times. "Best Shot" competitions will be held for boys and adults.

ARCHERY MERIT BADGE



Location Archery Area
 Times 9:00 - 9:50; 10:00 - 10:50; or
 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Prior archery experience is helpful in completing the shooting requirements for the Merit Badge. Scouts working toward the merit badge will also learn how to make bowstrings and arrows. Kits for making an arrow can be purchased in the Trading Post for less than \$5.

ART MERIT BADGE



Location Crafts and Hobbies
 Times 9:00 – 9:50 or
 2:00 – 2:50
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy

Be sure to bring projects completed at home. We recommend reading the entire merit badge pamphlet before camp.

ASTRONOMY MERIT BADGE



Location Nature/Ecology Conservation
 Times 11:00 – 11:50; or 4:00 - 4:50
 & AstroOutpost on Tuesday
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 1B, 2A, 2B, 3A, 3B, 8A, and 8B, cannot be completed at camp, and it is advisable that they be done before coming to camp. Star study at night is not available when there is obstructing cloud cover, and this may further limit the requirements completed at camp. Star Study is conducted on an AstroOutpost on Tuesday, and will be rescheduled if visibility issues arise.

BACKPACKING MERIT BADGE



Location Outdoor Skills
 Times 11:00 – 11:50
 & Seton Outpost on Wednesday
 Difficulty Moderate/Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 8C, 10, and 11 cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

More information on the Seton Outpost is included in this section.

BASKETRY MERIT BADGE



Location Crafts and Hobbies
 Times Scouts may come at anytime
 9:00 - 11:50
 Difficulty Basic
 Schedule Open; allow 30 minutes per day
 Activity Individual or with Buddy

This badge is ideal for the first-year Scout to work towards. The requirements include making a foot stool, a round basket and a square basket. Kits for each are available in the Trading Post. Total cost is less than \$25.

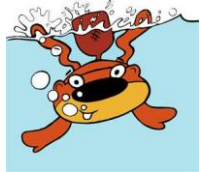
BEACH PARTY



Location Aquatics
 Times 7:00 - 8:30 p.m. Tuesday
 Schedule Fun Camp-wide Activity
 Activity Individual, Buddy, Patrol, Unit, & Adult Leader

This is a fun-filled camp-wide activity at the Waterfront. Bring your favorite beach attire and get ready for some fun, games, and entertainment on the “beach.” Additional information will be available at the Sunday Leaders Meeting and the Monday SPL Council Meeting.

BIG SPLASH



Location Aquatics
 Times Friday Afternoon
 Schedule Planned by SPL Council
 Activity Patrol/Unit Competition
 Adult Leader Competition

The Big Splash is the highlight of the week's aquatic activities at camp. There are competitions and programs for all Scouts regardless of age or ability group. Everyone gets a chance to participate! A special award will be presented to the winning unit at the Friday Night Campfire. The Camp Senior Patrol Leaders Council plans this event in consultation with the Aquatics Staff.

BOY SCOUT LEADER FAST START TRAINING & THIS IS SCOUTING



Location Campmaster
 Times 2:00 Tuesday
 Schedule Training
 Activity Adult Leaders

Fast Start is the first step to take for any volunteer new to Boy Scouting. You'll learn the aims and purposes of the Boy Scouts of America's core program, then zero in on the job. You'll cover the seven parts of the troop meeting, the troop committee, outdoor program, and other basic concepts of Scouting, all in one short online experience. It's the best way for someone new to the program to quickly grasp how troop Scouting works and where additional resources can be found.

This Is Scouting is an online interactive learning experience that is divided into six modules. It picks up where Fast Start left off and introduces participants to the following areas of the Scouting program.

- Mission, Vision, and Values
- Programs for All Ages and Abilities
- Scouting Is Fun!
- Scouting in the Community
- Protecting Our Youth
- Scouting's Legacy

BOY SCOUT LEADER POSITION-SPECIFIC TRAINING



Location Campmaster
 Times 2:00 Wednesday
 Schedule Training
 Activity Adult Leaders

Training in Boy Scout Troop operations for current or potential Scoutmasters and any other interested Boy Scout Leaders. This course is intended to be followed by Introduction to Outdoor Leadership Skills (IOLS).

IOLS is required for Scoutmasters to be considered completely trained.

CAMP UPDATE



Location Dining Hall
 Times 10:00 Tuesday
 Schedule Meeting
 Activity Adult Leaders

The Camp Update is an opportunity to hear about all of the new and exciting things happening at Maumee Scout Reservation. Our Camp Ranger leads this session.

CAMPING MERIT BADGE



Location Outdoor Skills
 Times 9:00 - 9:50; or
 2:00 - 2:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 9A and 9C cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

More information on the Seton Outpost is included in this section.

CANOEING MERIT BADGE



Location Aquatics
 Times 9:00 - 9:50; 10:00 - 10:50;
 2:00 - 2:50; or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Must be a Blue Swimmer.

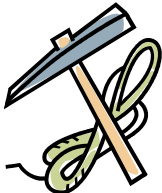
CINEMATOGRAPHY MERIT BADGE



Location Crafts and Hobbies
 Times 11:00 - 11:50 or
 4:00 - 4:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Bring your camcorder or digital camera that takes movies. Read the merit badge pamphlet thoroughly.

CLIMB ON SAFELY TRAINING



Location Dining Hall
 Times 10:00 Thursday
 Schedule Training
 Activity Adult Leaders

“Climb On Safely” provides a basic orientation to the Boy Scouts of America’s policies and regulations related to climbing and rappelling. Because climbing and rappelling are very popular among Scout-age boys, all leaders should plan to attend “Climb On Safely.”

CONSERVATION PROJECTS



Location See Trail Boss
 Times Anytime in mornings or
 afternoons
 Schedule By appointment
 Activity Unit, Patrol, Buddy, Individual,
 Adult Leaders

Many nature-related merit badges have a requirement to conduct a conservation project. Maumee Scout Reservation has abundant opportunities to do this. Please consult the Trail Boss for conservation-turn projects.

COVERT PROGRAM



Location COVERT Areas
 Times 9:00 - 11:50;
 or 2:00 - 4:50
 Schedule ½ Day Program
 Activity Older Scouts, Buddy, Individual

Challenging Outdoor Venturing Experiential and Recreational Training! Whew! That says a lot! This is a program for Scouts who are at least 13 or are attending at least their third Boy Scout Summer Camp. The program meets for a half-day, either morning or afternoon. Program elements will include leadership skills, team-building, fun and adventurous activities such as initiative games, mountain biking, mountain boarding, geocaching, trail building, and tubing.

CPR TRAINING



Location Campmaster
 Times 2:00 Monday
 Schedule Training
 Activity Adult Leaders

American Red Cross CPR Training is offered for adult leaders. The course covers emergency first aid for choking and cardiopulmonary resuscitation. The fee is \$20 per person (subject to change).

DAY HIKES



Location Check-Out with Camp Office before you hit the trail
 Time On Your Own, but keep an eye on time for meals and sunset
 Schedule Free Time
 Activity Small Groups, Adult Leaders

Maumee Scout Reservation offer diverse and sometimes challenging terrain to explore. We strongly encourage day hiking, but remember to hike safely.

Carry all necessary gear in a substantial Day Pack: map, poncho or rain suit, 2 one-quart water bottles, individual first aid kit, small flashlight, compass, pocket knife, trail cup, small supply of toilet paper, small notebook and pencil, light wool or synthetic sweater in a plastic bag, sunglasses, and waterproof matches.

Wear the proper clothing: wide-brimmed hat, light-weight and light-colored long-sleeved shirt, light-weight long pants, proper inner and outer socks, broken-in hiking boots, windbreaker, and a handkerchief.

EAGLE QUEST: FIRST-YEAR CAMPER PROGRAM



Location Eagle Quest
 Times Monday-Thursday 9:00 - 11:50 or 2:00 - 4:50
 Friday 9:00 - 1:00 Super Hike!
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy
 Adult Leaders and Youth Leaders are welcome to assist.

This program is excellent for Scouts who are new to your troop and just getting started on their trail to Eagle. The program here is designed to give Scouts the foundation of skills to complete Tenderfoot, Second Class and First Class. Because Scouts may work on the requirements for these three ranks simultaneously, we teach all the basic skills, the patrol method, and other things Scouts need to get started.

Even if a Scout has already completed a few rank requirements, Eagle Quest is an excellent refresher. Scouts will have hands-on experiences with hiking, compass work, campfire building, tent-pitching, knot tying, first aid, cooking, swimming and much more.

Friday is Super Hike day involving a 4 hour day hike from 9 - 1 and sack lunch for all. Unit leaders may go along on the Super Hike to review and sign-off Scouts on what they have learned. Just let us know if you will not be eating in the Dining Hall and need a sack lunch. The staff will not sign-off rank requirements. However, we will provide a detailed list of what Scouts can earn if they attend every session and complete every activity.

Scouts participating in Eagle Quest should have time for one or two merit badges - we suggest one of the craft badges.



EMERGENCY PREPAREDNESS MERIT BADGE



Location First Aid Station
 Times 2:00 - 2:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Must earn the First Aid Merit Badge. Please read merit badge pamphlet thoroughly. Requirements 2C and 8C cannot be completed at camp.

ENVIRONMENTAL SCIENCE MERIT BADGE



Location Nature/Ecology/Conservation
 Times 9:00 - 10:50; or 2:00 - 3:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

FINGERPRINTING MERIT BADGE



Location Crafts and Hobbies
 Times 9:00 - 9:50; or
 2:00 - 2:50
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy

Great for younger Scouts.

FIRE SAFETY MERIT BADGE



Location Outdoor Skills
 Times 4:00 - 4:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 6, 9 and 11 cannot be completed at camp, and it is advisable that they be done ahead of time. This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

FIRST AID MERIT BADGE



Location First Aid Station
 Times 10:00 - 10:50; or
 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

FIRST AID RANK REQUIREMENTS INSTRUCTION



Location First Aid Station
 Times 9:00 - 9:50; or
 4:00 - 4:50
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy

We highly recommend reading the First Aid section of the Boy Scout Handbook before camp.

FISH & WILDLIFE MANAGEMENT MERIT BADGE



Location Nature/Ecology/Conservation
 Times 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 5 and 7 cannot be completed at camp, and it is advisable that they be done ahead of time. This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

FISHING MERIT BADGE



Location Nature/Ecology/Conservation
 Times 4:00 - 4:50
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy

Bring your fishing gear!

FORESTRY MERIT BADGE



Location Nature/Ecology/Conservation
 Times 9:00 - 9:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

We highly recommend reading the entire merit badge pamphlet before camp.

FRIDAY NIGHT LIVE CAMPFIRE



Location Council Ring
 Times 8:30 pm Friday
 Schedule Set Time
 Activity Camp-wide

This is the final celebration of the week's activities at camp. This campfire will feature skits, songs, and stunts from units or patrols, awards from the week's competitions, and much other recognition. Units should refer to the Song & Skit Guidelines.

HUNTERS EDUCATION SAFETY COURSE



Location Dining Hall
 Times 4:00 – 5:30 Monday – Friday and additional assigned times.
 Schedule Training Course
 Activity Individual, Buddy, & Adult Leaders

Learn about hunter responsibility and ethics. Discover how firearms work and learn about firearm safety. Improve your wildlife identification, game care, survival, and first aid skills. Develop firearm handling skills and hunting techniques. Increase awareness about wildlife conservation and management. For students passing the test, receive your official Indiana Hunter Education Certificate.

GEOCACHING MERIT BADGE



Location Outdoor Skills
 Times 10:00 - 10:50 or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 7, 8 and 9 cannot be completed at camp, and it is advisable that they be done ahead of time. This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

GEOLOGY MERIT BADGE



Location Nature/Ecology/Conservation
 Times 11:00 - 11:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

We highly recommend reading the entire merit badge pamphlet before camp.

GOOD TURN PROJECTS



Location See Trail Boss
 Times Anytime in mornings or afternoons
 Schedule By appointment
 Activity Unit, Patrol, Buddy, Individual, Adult Leaders

Conducting "good turns" has always been a part of Scouting. Time in your unit's schedule should be made for one of Scouting's biggest character developing tools. Each troop is encouraged to complete a good turn project for the camp community. Please consult the Trail Boss good-turn projects.

INDIAN LORE MERIT BADGE



Location Crafts and Hobbies
 Times Scouts may come at anytime 9:00 - 11:50
 Difficulty Moderate
 Schedule Open; allow 30 minutes per day
 Activity Individual or with Buddy

This badge is ideal for the first- or second-year Scout to work towards. Not all options are available at camp; but the badge can be completed at camp. A variety of kits are available in the Trading Post. Total cost is \$5 - \$25 or more.

INSECT STUDY MERIT BADGE



Location Nature/Ecology/Conservation
 Times 9:00 - 9:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 4 and 7 cannot be completed at camp, and it is advisable that they be done before coming to camp. This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp.

LEADERS ROUNDTABLES

Location	Crafts Shelter
Times	7:00 p.m. Sunday
Location	Dining Hall
Times	9:00 a.m. Monday-Friday
Location	Crafts Shelter
Times	7:00 p.m. Friday
Schedule	Meeting
Activity	Individual or with Buddy

Open communication is a priority to us at Maumee Scout Reservation. The Camp Commissioner is the primary link between troop leaders and the camp administration. These meetings will help keep you informed of camp-wide developments and issues, as well as expedite problem solving.

Senior Patrol Leaders are encouraged to attend the meeting on Sunday evening.

LEATHERWORK MERIT BADGE

Location	Crafts and Hobbies
Times	Scouts may come at anytime 2:00 - 4:50
Difficulty	Basic
Schedule	Open; allow 40 minutes per day
Activity	Individual or with Buddy

This badge is ideal for the first- or second-year Scout to work towards. Kits are available in the Trading Post. Total cost is \$6 - \$20 or more.

LEAVE NO TRACE TRAINING

Location	Dining Hall
Times	10:00 Wednesday
Schedule	Training
Activity	Adult Leaders

This training provides an orientation to Leave No Trace Outdoor Ethics for frontcountry and backcountry settings.

- Plan Ahead and Prepare
- Travel and Camp on Durable Surfaces
- Dispose of Waste Properly
- Leave What You Find
- Minimize Campfire Impacts
- Respect Wildlife
- Be Considerate of Others

LIFESAVING MERIT BADGE

Location	Aquatics
Times	9:00 - 10:50; or 2:00 - 3:50
Difficulty	Advanced
Schedule	Classroom
Activity	Individual or with Buddy

Participants must have completed the Swimming rank requirements for 2nd Class and 1st Class ranks and be a Blue Swimmer.

This Merit Badge meets for 1 hour and 50 minutes per day.

Street Clothes are required for Lifesaving Merit Badge. Scouts will need low shoes, socks, underwear (or swim trunks), long pants, belt, and long-sleeve shirt. A jacket, sweater, or sweatshirt also may be worn. **WARNING!** These items will get soaking wet!

MAMMALS STUDY MERIT BADGE

Location	Nature/Ecology/Conservation
Times	11:00 - 11:50; or 4:00 - 4:50
Difficulty	Moderate
Schedule	Classroom
Activity	Individual or with Buddy

We highly recommend reading the entire merit badge pamphlet before camp.

MAUMEE GOLF CLASSIC

Location	Dining Hall
Times	10:00 Friday
Schedule	Fun Competition
Activity	Adult Leaders

FORE! The Maumee Golf Classic for Adult Leaders is, put simply, a hoot. Leaders must construct their own balls, clubs, and recruit their own caddy for this romp through our wilderness course. Can you say "rough???" Our Camp Commissioner is the "Starter" for this event. This is the toughest course east of the Mississippi.

MILE SWIM BSA



Location Aquatics
 Times 6:30 a.m.
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers.

Mile Swim BSA is awarded to the strong and the strenuous swimmers. Participants must complete practice or conditioning swims on the days leading up to the Mile Swim. The Mile Swim is held at 6:00 a.m. Friday morning. Participants surely earn a "Wheaties Breakfast."

MOTORBOATING MERIT BADGE



Location Aquatics
 Times 9:00 - 9:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers.

MOUNTAIN MAN VILLAGE



Location Shooting Sports
 Times 7:00 – 9:00 p.m. Wednesday
 Schedule Camp-wide Activity
 Activity Individual or with Buddy

The first Easterners to venture into the Rocky Mountains were "Mountain Men." Essentially they were trappers, but in their search for beaver, they explored, drew maps, established trails, provided information on the Indian Tribes, and developed the skills that would be required to conquer the West.

The Mountain Men came west in large groups over the area to trap. They were highly individualistic and self-reliant. They quickly adopted the Indian ways to survive. Some were adopted by Indian Tribes and took Indian wives.

When summer came and beaver pelts were in their poorest condition, the Mountain Men met at a pre-arranged location. At these Rendezvous they sold their pelts, purchased supplies, and had quite a wild party.

The Maumee Mountain Man Program includes a variety of activities, such as:

- Tomahawk Throw
- Black Powder Rifle Introduction
- A Seneca Run
- Indian Sign Language
- Fire Making with Flint and Steel
- Trapping
- Indian Games
- Campfire Yarning

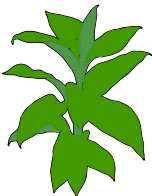
NATURE MERIT BADGE



Location Nature/Ecology/Conservation
 Times 10:00 - 10:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirement 5 cannot be completed at camp and requirement 4 is very tough to complete at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

NATURE TRAIL



Location Nature/Ecology/Conservation
 Times Anytime
 Schedule On Your Own
 Activity Individual or with Buddy

The camp maintains an interpretive Nature Trail for outdoor education purposes. Many of the programs offered through the Nature Area make much use of this trail. It is open to anyone anytime. Please help us to maintain the trail and trail markers by being good Scouts.

OCEANOGRAPHY MERIT BADGE



Location Nature/Ecology/Conservation
 Times 9:00 - 10:50 or 2:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Yes, we know that we are a long way from the ocean! Requirements 7 and 8 cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

OPENING CAMPFIRE



Location Council Ring
 Times 8:30 p.m. Sunday
 Schedule Camp-wide Activity
 Activity Camp-wide

A spectacular and exciting program put on by our camp staff for your troop's enjoyment and to welcome you to Maumee Scout Reservation.

ORDER OF THE ARROW CALL-OUT CEREMONY



Location Order of the Arrow Ring
 Times 9:00 p.m. Thursday
 Schedule Camp-wide
 Activity Order of the Arrow

Call-outs for the Order of the Arrow will be conducted in a spectacular ceremony for Scouts, leaders and parents on Thursday evening. These Call Outs are for units who held their election in the spring.

Please contact the Order of the Arrow Camp Advisor upon arrival in camp if your unit is interested in a Call-Out.

The location of the Call-Out ceremony requires a fairly strenuous hike to the OA circle (up and down 2 ridges). Anyone who wants to attend must hike. Transportation is not available, except for registered campers with special needs. We apologize if this causes any inconvenience; we simply don't have the resources to accommodate additional transportation requests.

If your Troop is not attending Maumee Scout Reservation and you would like to participate in a Thursday night call-out ceremony. Please contact Drew Browne, Lodge Advisor, for approval (812) 350-3837 at least seven days in advance of the ceremony you would like to attend, in that way we can better accommodate your participation.

ORDER OF THE ARROW ICE CREAM SOCIAL



Location Dining Hall
 Times 9:00 p.m. Wednesday
 Schedule Meeting
 Activity Order of the Arrow

All Arrowmen, including Ordeal members, are invited to a special Ice Cream Social on Wednesday evening at the Dining Hall. This is a time to rekindle the spirit of the OA in the hearts of all Arrowmen, provide an update on upcoming OA programs, and coordinate plans for the Call-Out Ceremony.

ORIENTEERING MERIT BADGE



Location Outdoor Skills
 Times 9:00 - 9:50 or 2:00 - 2:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

This merit badge is very difficult, and many boys are not able to complete the requirements. If you do attempt it, we highly recommend reading the entire merit badge pamphlet and practicing your orienteering skills before camp. Allow more than one hour each day!

PERSONAL FITNESS MERIT BADGE



Location First Aid Station
 Times 11:00 – 11:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirement 8 cannot be completed at camp. Please read merit badge pamphlet thoroughly.

PHOTOGRAPHY MERIT BADGE



Location Crafts and Hobbies
 Times 10:00 - 10:50 or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Bring your digital camera with you! Please read merit badge pamphlet thoroughly.

PIONEERING MERIT BADGE



Location Outdoor Skills
 Times 9:00 - 9:50 or 2:00 - 2:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

This merit badge is very difficult for those who do not know their knots, lashings, and splices. If you do attempt it, we highly recommend reading the entire merit badge pamphlet and practicing your rope skills before camp.

PULP AND PAPER MERIT BADGE



Location Nature/Ecology/Conservation
 Times 10:00 - 10:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 6 and 7 cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

REPTILE AND AMPHIBIAN STUDY MERIT BADGE



Location Nature/Ecology/Conservation
 Times 2:00 - 2:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 8 and 9 cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

RIFLE SHOOTING MERIT BADGE



Location Shooting Sports
 Times 9:00 - 9:50; 10:00 - 10:50;
 2:00 - 2:50; or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Safety is first and foremost at our rifle range. We use .22 caliber, single shot rifles. Scouts and adults may only shoot under the supervision of our adult, NRA Instructor Certified, range officer. Merit badge work is available for the most advanced shooters - this is a very hard badge to earn. Scouts may use the modern cartridge (.22 caliber) option at the camp shooting range to complete the merit badge. Everyone must know proper safety rules before shooting. Best Shot competitions will be held for boys and adults. There is a \$15 fee to the additional cost of cover ammunition and targets.

ROWING MERIT BADGE



Location Aquatics
 Times 10:00 - 10:50 or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers.

SAFE SWIM DEFENSE TRAINING

SAFETY AFLOAT TRAINING



Location Dining Hall
 Times 10:00 a.m. Monday
 Schedule Training
 Activity Adult Leaders

Safe Swim Defense and Safety Afloat classes are required for all adults to attend. The Boy Scouts of America wants all unit aquatic outings to be under "qualified adult supervision." This special session is offered at 10:00 a.m. on Monday.

SCOUTMASTERS' BEAD PROGRAM



Location All Over Camp
 Times Anytime
 Schedule On Your Own
 Activity Adult Leaders

It is truly amazing what grown people will do for a little plastic bead. We give out beads for hiking to strange places (see the Day Hiker program) and for visiting various program areas and participating in some way. Collect them all.

SENIOR PATROL LEADERS COUNCIL MEETINGS



Location Camp Brick Courtyard
 Times 8:45 a.m. Monday - Friday
 Schedule Meeting
 Activity Senior Patrol Leaders

Senior Patrol Leaders are also encouraged to attend the Leaders Roundtable on Sunday evening (Monday evening of Week 5).

Many camp-wide activities and competitions are planned by the Camp Senior Patrol Leaders Council. Every unit should have its SPL or designee attend all SPL meetings.

Following are some of the types of events that may or may not be planned by the Camp Senior Patrol Leaders Council:

- Bat Spin
- Big Splash Water Games
- Camp Jeopardy
- King Pee Wee Contest
- Disco Dance Fever
- Egg Toss
- Fruit Shoot
- Ironman Competition
- Kamp Karaoke
- Patch Trading Extravaganza
- Treacherous Triathlon
- Volleyball Tournament
- Water Bucket Brigade
- Water Polo Tournament

SETON OUTPOST

Location Outdoor Skills
 Times 7:00 p.m. Wednesday through
 7:00 a.m. Thursday
 Difficulty Moderate
 Schedule Overnighter
 Activity Individual or with Buddy



Scouts participating in camping, backpacking, and wilderness survival merit badges will be taking an overnight excursion to the Seton Outpost Camp on Wednesday evening. This overnight excursion will seek to test the skills that Scouts have learned throughout the week. Scouts must bring a Backpack or Daypack with the following items:

- Pair of long pants
- Long-sleeved shirt
- Hat
- Rainwear - poncho or parka
- Pocket-sized Rescue Blanket (thermal reflective)
- Wool or synthetic sweater in plastic bag
- Windbreaker
- 2 one-quart plastic canteens or water bottles
- Pocket knife
- Compass
- Flashlight with fresh batteries (at least 2 AA size)
- Individual First Aid kit
- Whistle with neck cord

SHOTGUN SHOOTING MERIT BADGE



Location Shooting Sports
 Times 9:00 - 9:50; 10:00 - 10:50;
 2:00 - 2:50; or 3:00 - 3:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

This is an advanced merit badge. We highly recommend reading the entire merit badge pamphlet before camp. There is a \$30 fee to cover the additional cost of ammunition and clay targets.

SMALL BOAT SAILING MERIT BADGE



Location Aquatics
 Times 2:00 - 2:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers. This is a difficult badge; prior sailing experience is suggested.

SOIL AND WATER CONSERVATION MERIT BADGE



Location Nature/Ecology/Conservation
 Times 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

We highly recommend reading the entire merit badge pamphlet before camp.

SNORKELING BSA AWARD



Location Aquatics
 Times 10:00 - 10:50 or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers to begin. This is not a merit badge, but a BSA award that can be worn on swim trunks.

SPACE EXPLORATION MERIT BADGE



Location Crafts and Hobbies
 Times 4:00 - 4:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Bring your rocket kits and engines or purchase them in the Trading Post! Read the entire merit badge pamphlet.

SPECIAL MERIT BADGE OPPORTUNITIES



Location Varies
 Times To Be Determined or
 By Appointment
 Difficulty Moderate/Advanced
 Schedule Classroom
 Activity Individual or with Buddy

From time to time there are adult leaders in camp with special skills who can offer counseling in outdoor-oriented merit badges not normally offered in camp. Information on such opportunities will be made available at the Sunday Evening Leaders' Roundtable. If you are an adult leader who possesses a special skill, and you would like to counsel boys on that skill, please let us know in advance.

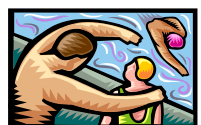
SWIMMING FOR FUN



Location Aquatics
 Times 11:00 - 11:50 or 4:00 - 4:50
 Schedule Open Swim
 Activity Unit, Patrol, Individual or with Buddy, Adult Leaders

There is no scheduled instruction time, but staff members are available to assist those who need or want special help. We use the Safe Swim Defense Plan to ensure safety in all aquatic activities. Be prepared for Buddy Checks.

SWIMMING INSTRUCTION



Location Nature/Ecology/Conservation
 Times 9:00 - 9:50 or 2:00 - 2:50
 Difficulty Basic
 Schedule Classroom
 Activity Individual or with Buddy

Swimming Instruction is available for Scouts who wish to improve on their swimming ability. Non-swimmers (white) and beginners are highly encouraged to attend Swimming Instruction and try to move up to the next classification. Our goal is to have every Scout a "blue" swimmer or an improved swimmer.

SWIMMING MERIT BADGE



Location Aquatics
 Times 9:00 - 9:50; 10:00 - 10:50;
 2:00 - 2:50; or 3:00 - 3:50
 Difficulty Moderate
 Schedule Classroom
 Activity Individual or with Buddy

Participants must be Blue Swimmers to begin.

Street Clothes are required for Swimming Merit Badge. Scouts will need low shoes, socks, underwear (or swim trunks), long pants, belt, and long-sleeve shirt. A jacket, sweater, or sweatshirt also may be worn. **WARNING!** These items will get soaking wet!

TENDERFOOT, SECOND CLASS AND FIRST CLASS RANK REQUIREMENTS



Location Outdoor Skills
 Times Anytime from 10:00 - 11:50 or
 3:00 - 4:50
 Difficulty Basic
 Schedule Open Instruction
 Activity Individual or with Buddy

For Second-Year Campers who have not yet reached First Class, the staff will be available to help with specific rank requirements, Totin' Chip, and Firem' Chit. Scouts with only a few rank requirements to complete should probably use this option, rather than the full Eagle Quest program. Unit leaders are encouraged to review and sign-off Scouts on what they have learned. The staff will not sign-off rank requirements.

UGLIEST SCOUTMASTER CONTEST



Location Council Ring
 Times 12:00 p.m. Friday
 Schedule Camp-wide
 Activity Adult Leaders & Campers

This ain't no pretty thang! Scoutmasters will compete for the pride of being crowned the Ugliest Scoutmaster of the Week. State decency laws will be stretched to the limit as Scoutmasters are permitted to apply "make-up" and use props to improve on their ugliness. Any adult leader may compete.

WEATHER MERIT BADGE



Location Nature/Ecology/Conservation
 Times 3:00 - 3:50
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

Requirements 8A, 8B, and 9B cannot be completed at camp; it is advisable that they be done before coming to camp. We highly recommend reading the entire merit badge pamphlet before camp.

WILDERNESS SURVIVAL MERIT BADGE



Location Outdoor Skills
 Times 10:00 - 10:50 or 3:00 - 3:50
 And Seton Outpost
 Difficulty Advanced
 Schedule Classroom
 Activity Individual or with Buddy

This merit badge is for advanced Scouts (those who already have earned Camping merit badge). We highly recommend reading the entire merit badge pamphlet before camp

More information on the Seton Outpost is included in this section.

Wilderness Survival participants will go on a very special outpost. In addition to the items required for Seton Outpost, Scouts will also need:

- Survival Kit (as per requirement #5)
- Items for their survival shelter

WOOD BADGE GATHERING AND PROMOTION



Location Dining Hall
 Times 2:00 Friday
 Schedule Fellowship
 Activity Adult Leaders

Wood Badge is Scouting's premier training course. Baden-Powell designed it so that Scouters could learn, in as practical a way possible, the skills and methods of Scouting. It is first and foremost, learning by doing. The members of the course are formed into patrols and these into a troop. The entire troop lives in the out-of-doors for 6 days (two 3-day weekends), camping, cooking their own meals, and practicing Scout skills.

All previous Wood Badge participants, staff members, and those interested in taking Wood Badge training are invited to attend.

